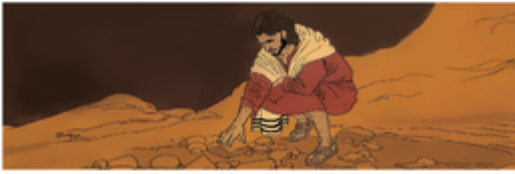


## Jesus Messiah: Gospel of Mark Picture Set



<sup>14</sup> Now after John was taken into custody, Jesus came into Galilee, preaching the Good News of God's Kingdom,



<sup>15</sup> and saying, "The time is fulfilled, and God's Kingdom is at hand! Repent, and believe in the Good News."

<sup>16</sup> Passing along by the sea of Galilee, he saw Simon and Andrew, the brother of Simon, casting a net into the sea, for they were fishermen.



<sup>17</sup> Jesus said to them, "Come after me, and I will make you into

Adding illustrations from the *Jesus Messiah* graphic novel to the Gospel of Mark in your Scripture app is now incredibly easy!

What's more, a group of Malaysian artists created additional images in the same style to cover Mark's entire narrative, publishing it in a picture book called *Singa Yehuda*. All of these images are available, together with a placements file to insert each one at the right place in your Scripture app.

Just download the zip package [here](#).

The package contains:

- All the picture files.
- An image placement file, to import into Scripture App Builder. (No need to edit the Paratext project!)
- A file containing the license wording to include in your app's About box.

Two of the pictures (Mark03\_07-10.jpg and Mark07\_29a.jpg) are maps, and will need to be customized for your language by adding labels before importing into SAB. Good programs for adding labels in a wide variety of scripts include [Map Creator](#) and [Inkscape](#).

The images are provided at the maximum resolution available, so you will probably want to use SAB's "resize the image files" feature to an appropriate width for your target audience. (Alternatively, you can resize a copy of the files to a maximum width using a tool like [IrfanView](#)'s batch mode.)

