

Wednesday January 18

[Return to Course Program](#)

Session 1: Paratext 7

See [Monday January 16 sessions 1-2](#) for details.

Session 2: Paratext 7

Project Sharing in Paratext 7

Present [Paratext Project Sharing Powerpoint](#)

Demo project sharing using Paratext 7.2

Session 3: Consulting Process

See [Monday January 16 session 3](#) for details.

Session 4-5: Keyboards

Purpose (Why):

To teach participants how to modify or create custom keyboards for language teams.

Learning Objectives (What):

A basic understanding of the decisions involved in creating keyboards. An introduction into modifying a Keyman keyboard.

Learning Tasks (How):

Connection:

Open the IPA keyboard document and show the complex rules but inadequate rules, thus demonstrating the need for a custom keyboard for serious language work.

Content:

Install Keyman Developer.

Present [Keyboard Decisions Powerpoint](#).

Open Keyman Developer.

Show the Tutorial and other resources in the help files.

Open various sample keyboards and talk about the strategies used.

Modify, compile and install a keyboard.

Discuss issues: composed or decomposed characters, deadkeys