

PT9 Videos_Table of Contents

Paratext 9 Video Summaries

Table of Contents

PT9 Videos - Introduction

- Introduction
 - Video 0.1 What is Paratext?
 - Video 0.0.3 A quick guide to the Quick Reference window
 - Windows and Navigation 1
 - Video 0.2.1a How to change the user interface language
 - Video 0.2.1b The basics of projects and resources
 - Video 0.2.1.1 Finding Menu Items
 - Video 0.2.1c How to Arrange windows
 - Windows and Navigation 2
 - Video 0.2.2a Text Collections
 - Windows and Navigation 3
 - Video 0.2.3a Scroll Groups
 - Video 0.2.3b Keyboards
 - Video 0.2.3c Swap Text in a Window
 - Video 0.2.3d Further Tips on Arranging Windows
 - Video 0.2.3e How to view other Bible-related texts in Paratext
 - Video 0.2.4 Quick Bible Reference Navigation
 - Video 0.3 Help in Paratext
 - Video 0.3a Download and Install Enhanced Resources
 - Send and Receive
 - Video 0.4 Explain Send-Receive
 - Video 0.4.1 Send and Receive for the First time
 - Video 0.4.2a Send/Receive Regularly to Keep a Shared Project in Sync
 - Video 0.4.2b Avoiding Conflicts in a Shared Project
 - Video 0.5 Enhanced Resources

PT9Vid - Drafting

- Stage 1: Drafting
 - Video 1.1 How to View Tasks Assigned to you
 - Video 1.2.1 Understanding USFMs - Introduction
 - Adding markers in different views
 - Video 1.2.2a Adding Markers in Standard View
 - Video 1.2.2b How to work with USFMs in Formatted View
 - Video 1.2.2c How to use Basic View
 - Video 1.2.2d What is Unformatted View for?
 - Video 1.2.2e What is Preview?
 - Summary: Adding Markers in Different Views
 - Video 1.2.3 Backslash Key
 - Video 1.2.4 The Best Way to Add Verse Numbers
 - Video 1.2.5 How to Mark non-Biblical Text
 - Typing and Editing Text
 - Video 1.3a How to scroll between chapters in a window
 - Video 1.3b How to Change the Size of the Text in a Window
 - Video 1.3c Adding Paragraphs
 - Video 1.4.1 How to use Checking Tools (Basic Checks: Chapter/Verse)
 - Video 1.5 How to Mark Texts as Complete

- Video 1.6 What is a Conflict
- Video 1.6.1 Paratext Conflict Notes: What they look like and how to deal with them